Name of person reporting outcomes

Ulises Mejias

Email

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IITG Project Title

2012-Oswego-Mejias-Osw3go.net

Have you applied for, or received additional funds? (choose all that apply):

Consider the project complete, and do not intend to seek additional support

The model for designing and conducting online and hybrid alternate reality simulations developed though this grant has the potential to increase the diversity of the student force and engage non-traditional students in transformative learning experiences.

The model for designing and conducting online and hybrid alternate reality simulations developed though this grant was proven to facilitate student research and foment a sense of discovery about important social and environmental issues impacting our communities.

1st Choice:

Instructional Design

Instructional Design

- Gamification (Design)
- Hybrid/Flipped/Blended Learning
- Student Engagement

2nd Choice:

Connected Learning Models

Connected Learning Models

- Active Learning
- Collaborative Learning Technologies
- Virtual Learning Communities

3rd Choice:

Instructional Technologies

Instructional Technologies

- Immersive Environment (Virtual Reality)
- LMS

What recommendations would you make to scale-up or share your project more broadly (within an educational sector, or perhaps SUNY-wide)?

The alternate reality simulation engine was built using a customized version of WordPress, but lack of funds to continue to perform updates have made the original platform outdated. While the instructional model continues to be usable, the technical platform might need to be reconstructed using different software before the project could be shared more broadly.

Do you intend to create an ongoing "Community of Practice" within the SUNY Learning Commons to continue work and dialog regarding this project?

Unsure at this time

Overall, how successful was IITG in meeting your project goals? (You may elaborate on your response in the final question if not addressed elsewhere.)

Very successful

The goals were met, but maintaining the project became too costly.

Do you wish your current abstract to be used?

Yes

File One Upload and Brief Description

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Project Website Address (Hyperlink 1)

http://blog.ulisesmejias.com/soap-2/

Any additional comments or resources you wish to share?

The project was described in the following book chapter:

Clark, P., Mejias, U., Cavana, P., Herson, D., and Strong, S. M. (2011). Interactive Social Media and the Art of Telling Stories: Strategies for Social Justice Through Osw3go.net 2010: Racism on Campus. In B. Beyerbach and R. D. Davis (eds.) Activist Art in Social Justice Pedagogy. New York: Peter Lang Publishing.

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