

## IITG Project Outcomes Form - Report Outcomes : Entry # 232

### Name of person reporting outcomes

Peter Shea

### Email

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### IITG Project Title

2012-Binghamton-Blake-Presentations Unplugged

### Have you applied for, or received additional funds? (choose all that apply):

- Have applied for support from a private foundation or smaller funding source
- Have applied for support from a large funding sources (e.g., NSF, NIH)
- Have received campus funds to support this project

Through our work on the IITG grant we have added a series of courses in the area of games for learning. We have also made this a priority focal area for our department and hired a new faculty member for Fall 2015 using SUNY 2020 funding who has a background in Games for STEM learning. We plan to continue to expand our curriculum of online course offerings to promote better understanding and to attract new enrollments to the Department of Educational Theory and Practice in the School of Education at the University at Albany. We anticipate the development of a new specialization or even a certificate program for teachers and other educators in higher education and corporate training to whom this credential may be attractive and that this will help sustain and grow graduate enrollments.

### 1st Choice:

Instructional Technologies- Games and Gaming

### Do you intend to create an ongoing "Community of Practice" within the SUNY Learning Commons to continue work and dialog regarding this project?

Yes

### Overall, how successful was IITG in meeting your project goals? (You may elaborate on your response in the final question if not addressed elsewhere.)

Extremely successful

### Do you wish your current abstract to be used?

Yes

### File One Upload and Brief Description

<http://www.sunyresearch.net/IITG/>

<http://blog.suny.edu/2013/08/consoles-and-classrooms-suny-games-ii-to-create-stem-video-games/>

### Project Website Address (Hyperlink 1)

<http://www.sunyresearch.net/IITG/>

**Hyperlinks to journal articles or campus/local/national press releases describing your project**

<http://www.albany.edu/research/Games-to-Promote-Learning.php>

**Any additional comments or resources you wish to share?**

All of these are now on the SUNY Commons website.

**Consistent with the RFP, you must indicate which Creative Commons license you intend to use.**

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